Enrollment No:	Exam Seat No:		
	C. U. SHAH UNIVERSITY		

Winter Examination-2022

Sub	ject N	lame :	Obje	ct Orie	nted Pro	ogramming	with	C++
	,							

Subject Code: 4CS02BOP1 Branch: B.C.A.

Semester: 2 Date: 20/09/2022 Time: 11:00 To 02:00 Marks: 70

Instructions:

- (1) Use of Programmable calculator & any other electronic instrument is prohibited.
- (2) Instructions written on main answer book are strictly to be obeyed.
- (3) Draw neat diagrams and figures (if necessary) at right places.
- (4) Assume suitable data if needed.

	Attempt the following questions:		(14)			
a	a) Runtime polymorphism is done us	ing.				
	A. Function overloading	C. Virtual Class				
	B. Friend class	D. Virtual function				
b) How many types of polymorphism	How many types of polymorphisms are supported by C++?				
	A. 1	C. 3				
	B. 2	D. 0				
c)	How many specifiers are present in access specifiers in class?					
	A. 1	C. 2				
	B. 3	D. 4				
d	l) C++ was originally developed by					
	A. Nicolas Wirth	C. Bjarne Stroustrup				
	B. Donald Knuth	D. Ken Thompson				
e)	Which keyword is used to access the variable in namespace?					
	A. Static	C. using				
	B. Dynamic	D. const				
f	The operator << is called					
	A. Insertion Operator	C. Pointer operator				
	B. Extraction Operator	D. None of the above				
g	g) In CPP, members of a class are	by default.				
	A. Private	C. Public				
	B. Protected	D. Static				
h	How many types of constructors are available in c++?					
	A. 0	C. 2				
	B. 1	D. 3				
i)) What does STL stands for ?					
	A. Simple Template Library	C. Static Type Library				
	B. Single Type based Library	D. Standard Template Library				
j	•	Which of the following is used to terminate the function declaration in				
3	C++?					



		A.;	C.]				
		B.)	D. :				
	k	c) Default constructor has	arguments.				
		A. No argument	C. Two arguments				
		B. One argument	D. Many arguments				
) Reusability of code in C++	is achieved through				
		A. Polymorphism	C. Inheritance				
		B. Encapsulation	D. Exception handling				
	n	n) C++ uses which approach?	?				
		A. right – left	C. top –down				
		B. left- right	D. bottom -up				
	n	a) Which of the following is	Which of the following is "address of operator"?.				
		A. *	C. &				
		B. []	D. &&				
Atten	npt ai	ny four questions from Q-2 t	co Q-8				
Q-2		Attempt all questions		(14)			
	A	Explain basic concepts of	OOP.	07			
	В	Explain difference between		07			
		1					
Q-3		Attempt all questions		(14)			
	\mathbf{A}	Explain function overloadi	ng with example.	07			
	В	Explain reference variable	with example.	07			
		-	•				
Q-4		Attempt all questions		(14)			
	A	Explain how to create a cla	ass and object with example.	07			
	B	Explain static variable and static function with example.					
Q-5		Attempt all questions		(14)			
	A	Explain types of inheritance	ee with example.	07			
	В	Explain virtual function wi		07			
		-	•				
Q-6		Attempt all questions		(14)			
	A	Explain rules for operator	overloading.	07			
	В	Explain array of object wit	h example.	07			
			-				
Q-7		Attempt all questions		(14)			
	\mathbf{A}	Explain function template	with example.	07			
	В	Explain friend function wi	th example.	07			
Q-8		Attempt all questions		(14)			
-	A	Explain constructor and de	estructor with example.	07			
	В		basic to class conversion with example.	07			

